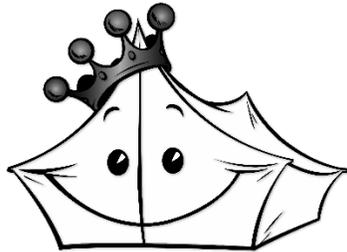


**Samoset Council
Boy Scouts of America**



SCOUTS BSA

WINTER CAMPOREE

MARSHFIELD 2020

*Escape from the Frozen
Tundra*

February 22-23, 2020

*****Note the change - event starts Saturday
Morning**

**Zion United Methodist Church
2106 North Peach Avenue
Marshfield, Wisconsin**

Special Notes:

This Camporee will be held at Zion United Methodist Church in Marshfield, WI (Across from Aldis). Registration will take place in the church, activities will take place behind the church.

Outdoor Overnight Camping available, Troops Must supply their own gear. Indoor warming area available, all overnight sleeping is outdoors in tents or quinzee. Patrols required to have a sled with specified gear. Sled can be store bought or compete for the best sled made of natural materials. See guidebook for details.

Scouts will have a chance to design the Patch during the camporee. The winner of the patch contest will receive their own special 6 inch patch as a prize. Patches will be distributed after the camporee at a Roundtable or can be picked up at the Scout office once they come in.

We need to make sure that when we leave, there is no sign that we have been there (other than packed snow). Please clean up any materials you use (hay, pine bows, etc) used to make your shelter, and make sure your fire pits are returned to their natural condition. Hay and pine bows must either be removed from the camp or spread out in the woods. Troops are responsible for cleaning up their shelter materials. We may want to use this location again and we need to leave it like we found it. **Remember to act like Scouts.**

For this Camporee, all Webelos are invited to come out and spend the day Saturday. Scoutmasters should make a special effort to invite their Webelos to come and join their troop for the fun. The Webelos will be able to participate in the events on Saturday.

Schedule

Escape from the Frozen Tundra

Saturday, February 22nd	
7:30am	Registration will be open until 9am
9:00am	SPL Meeting
9:30am	Opening Ceremony and Announcements
9:45	Skill Trail Begins
12:00	Lunch Social
1:00pm	Skill Trail Resumes
4:30pm	Flag Ceremony and Chapel
5:00pm	Dinner
6:00pm-7:00pm	Backcountry Dinner Judging and Social
7:00pm	Patch Designs turned in for judging
7:00pm	Quinzee Judging
8:00pm	Campfire Program and Awards
10:00pm	Lights Out (outdoor camping only)
Sunday, February 23rd	
6:00am	Wakeup
7:00am	Hot Breakfast (cook outside, eat inside)
8:30am	Checkout (All troops need to depart by 9am due to church service)
9:00am	All units have departed

General Information

Participants

This event is for Scouts BSA members. Webelos may come out and visit during the day on Saturday only.

Check-in and Registration

All troops should check-in upon arrival. We want to know where you intend to camp BEFORE you set up! There will be some area's that will be off limits to use and we don't want to have to make you move your campsite after you have it set up. Scoutmasters may come back later to confirm their registration.

Registration Fee

Pre-Registration must be done online. The registration fee will be \$15.00 for each person for that stays overnight.

The cost for Saturday only is \$12.00. The fee covers the cost of the patch, prizes, awards, fees, insurance, etc. Pre-Registration must be done through DoubleKnot at <http://www.samoset.org/> Pre-Registration is open until February 1st. After February 1st a \$5 per person fee will be added.

Camping Area

All camping will be in the specified areas only, so please check in BEFORE YOU SET UP CAMP. **The Eau Claire River and any other water bordering Camp Phillips is off Limits!!!**

Parking

Parking is to be only in the church parking lot. No vehicles will be allowed to drive behind the church.

Firewood

Firewood for the skills trail and campfire program will be provided. No other fires will be permitted.

First Aid and Medical Care

All injuries should be brought to the attention of the Camporee Staff **IMMEDIATELY!** Minor cuts and scratches that can be handled with a Troop first aid kit should be handled in the campsite.

Water

Water is available inside the church. You will have to carry it back to your campsite.

Lighting

Bring your own lanterns. Lanterns using liquid fuel must have proper adult supervision at all times. No liquid fuel, other than that in a lantern or cooking stove, will be permitted in the campsite.

Toilets

There are restrooms available within the church.

Alcohol & Tobacco

It is the policy of the Boy Scouts of America that the use of alcoholic beverages and controlled substances is not permitted at encampments or at any activity involving participation of youth members.

Adult leaders should support the attitude that they, as well as youths, are better off without tobacco in any form and may not allow the use of tobacco products at any BSA activity involving youth participants.

All Scouting functions, meetings, and activities should be conducted on a smoke-free basis, with smoking areas located away from all participants.

Polar Patch

A Polar Patch will be available for those spending at least one night in a shelter. Orders will be taken for the patch at the Camporee, and will be ordered after the event. The final design and price will be available at the Camporee.

Concession Stand

There will be NO concession stand!

Pets

No pets are allowed at Camporees or at set-up the weekend before.

Chapel Service

A Non-Denominational Chapel Service is scheduled for 5:00 PM on Saturday immediately following flag lowering.

Adult Leader Meeting

There will be a short meeting for all adults and Senior Patrol Leaders on Saturday morning at 9:45 AM. This will be an important meeting as we will review the program, the rules for the weekend and answer any questions.

Campfire Program

Saturday night there will be a campfire program of songs, skits, and awards, that will bring the weekend activities to a close. Troops are asked to participate by putting on a skit or leading a song.

Judges

Troops that have 3 or more registered adult leaders for the weekend are encouraged to help with skill trail/event judging. More information will be available at the Camporee.

Check-Out

Time for check-out will be from 8:30 - 9:00 AM on Sunday. Your troop site has to be checked-out by a Camporee Staff member BEFORE you leave. All troops must be checked out by 9am to allow for the church to hold their church services.

Scout Spirit

Bring and display your troop and patrol flags. Special attention will be given as to troop and patrol Scout Spirit and how they operate as a unit during the weekend.

A Scout is Courteous

Remember this part of the Scout Law! **Stay out of other troop campsites unless invited or given permission to enter.** Show respect to others by being in your campsite and quiet from 11:00 pm to 6:00 am the next morning. **No radios are permitted at Camporees. Questions?**

Any questions regarding the Camporee can be sent to the Chairman Jeff Klein via email at ribactivities@yahoo.com

PROGRAM

Skill Trail:

Bring your patrol flag and have your patrol yell ready to go. Uniforms will not be required. Competition will be based on a min. patrol size of 4 and max. of 8. Patrols with more than 8 members will still be allowed to participate; however they will only be allowed to have 8 compete, the additional members may rotate in.

Patrols must have a sled meeting the design at the back of this packet to complete the Skill Trail.

The sled race/skill trail will consist of 6 different challenges. Patrols will all start at the same point at their designated time and do all 6 challenges in order. As a patrol arrives at each challenge, they will read a set of instructions and to discuss their approach to the challenge. The patrol will have to "meet the challenge" as fast as possible and the move on to the next station while staying on the marked course. As patrols may complete challenges quicker they may pass other patrols on the course.

A list of items that patrols must have with them on their sleds is at the back of this packet. Patrols not having the items on the list may not be able to complete all of the challenges and will be penalized.

Adults may come along, but are not allowed to help at stations and must keep their distance. Adults that are interfering in the stations may be asked to leave the area. Patrols will be scored on how they complete the challenges, time, and teamwork. Patrols must sign up for the Skill trail. Signup will be available at the leaders meeting Friday night, or after the opening ceremony Saturday. Ribbons will be awarded to all patrols based on total score.

Snowman Contest

The Snowman Contest will be open to patrols. Patrols are asked to sign up in the registration area so the judges know how many snowmen there are to be judged. Because this is a patrol competition there can be more than one entry per troop. The only requirements for the snowman contest are that it must be a minimum of 4' tall and it must be scout appropriate. Judging will take place between 2:30 and 4:30 PM on Saturday. Snowmen may be started Friday night, to allow for overnight freezing.

Snowmen will be judged on the following criteria:

- Construction of the snowman
- Decoration & Creativity

Prizes will be awarded for the best snowmen.

Backcountry Dinner:

For the Saturday evening meal we will be having a BBQ competition/social. You can begin making your BBQ any time, all we ask is that it is ready go be judged at 6:00 PM. The BBQ social will be held under the program shelter, so your entry can be prepared at the program shelter or in your campsite and brought up to the program shelter for judging. Please bring a stove along to keep your BBQ warm.

After the judging is complete will have a Camporee wide BBQ social beginning at 6:00 PM where you will be able to sample different recipes. **To be fair, Troops not participating in the BBQ competition will not be allowed to participate in the social.**

We will allow 1 entry (youth or adult) per 10 registered people your troop has in attendance (adults count)

As an example: If your troop has 1-10 in attendance – 1 entry allowed
If your troop has 11-20 in attendance – 2 entries allowed
If your troop has 21+ in attendance – 3 entries allowed

Please give your BBQ recipe a name and have the recipe available on a min 3 x 5 card or piece of paper. Signup will be available Saturday morning at check in. We ask each troop to provide one server and also to bring along a serving spoon for each entry that they have.

The rules for the BBQ competition are as follows:

- The recipe must be on display during the judging.
- You must make enough BBQ to feed your entire troop, so we have enough for everyone.
- BBQ should not be from can and poured into a pot and heated, we want to see creativity.

The following items will be provided for the BBQ social:

- Plates
- Cups
- Napkins
- Buns
- Beverages (Milk, Hot Chocolate & Apple Juice)
- Bread & Butter
- Chips

Entries will be judged on taste, recipe and presentation. All judges decisions are final. Prizes will be awarded to the top BBQ recipes.

Natural Shelter Competition:

Requirements for the Quinzee Shelter Competition are as follows:

- Shelters must be able to sleep two Scouts
- Shelters must be constructed to keep warm air in the shelter
- Shelter cannot have manmade materials as part of its construction.

Shelters may be worked on from 10 AM to 7 PM on Saturday. Judging will take place beginning at 7:00 PM on Saturday. Prizes will be awarded for the (3) best shelters. Troops are responsible for cleaning up their shelter after they are done with it. Troops that fail to clean up their shelter area properly will not be allowed to check out until the area is satisfactory. All judges' decisions are final.



Winter First Aid:

Saturday morning patrols will be judged on their ability to treat for first aid identified in the Scout Handbook. A mixture of ordinary injuries and winter injuries will be judged.

Fire Building Contest:

Saturday morning patrols will be judged on their ability to start a fire in the back country in order to provide emergency warmth. Sleds are required to have their own tinder to start the fire. Smaller pieces of wood will be provided for the tinder to ignite. Fire must be started with a match and burn a string suspended above the fire at a designated height. Judging on fire building, teamwork and time to burn the string will be judged.

Frozen Tundra Sled Race:

Sled racing will be done in two classes:

- Ⓞ Man Made
- Ⓞ Natural

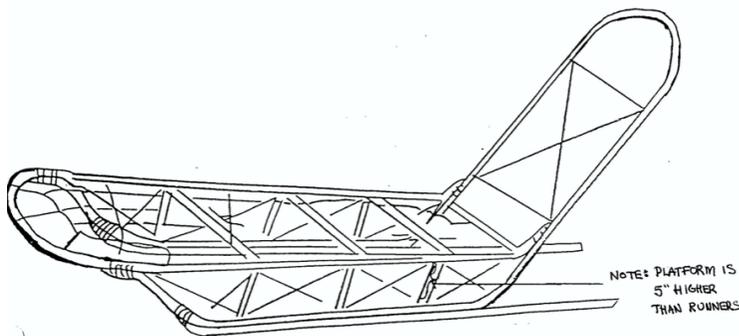
Each patrol will be allowed to race their sled only once over the marked course. The patrol must use the sled to evacuate a casualty during the sled race and the gear identified for each sled. The racing will take place from 1:00 to 4:00 PM in the designated area. Prizes will be awarded for the (2) fastest times in each class. See page in rear of packet for further rules and a description of each class. Patrols must run their sled with a minimum of 4 people and a maximum of 8. The patrol's time will end when all patrol members cross the finish line, not when the sled crosses.

Man-made sled Class:

1. Sleds will be made with non-natural materials only (may be store bought)
2. Sleds must be capable of carrying gear and a small Scout.
3. A rope harness can be attached to the sled for pulling purposes
Platform must be a minimum of five inches higher than the runners

Natural Sled Class:

1. Sleds will be made with natural materials only (no lumber material)
2. Any sled made with the use of nails, screws or factory made skies will be eliminated from the sled race.
3. Dowels, leather, cotton ropes or twine rope may be used. Any other material is prohibited.
4. Sleds must be a minimum of six feet long, with a 18"x48" minimum width platform capable of holding a small Scout and gear.
5. A rope harness can be attached to the sled for pulling purposes
6. Platform must be a minimum of five inches higher than the runners.



Skill Trail Item List

Each patrol competing in the Skill Trail must have the following items with them on their sled to compete on the skill trail. Patrols not having all the listed items may be penalized.

1. (1) Patrol Flag
2. (1) Patrol Yell
3. (2) Pocket Knives
4. (1) Whistle
5. Matches
6. Tinder to start a fire
7. (100') ¼" Rope
8. (1) Compass
9. (1) Joke (**Scouting appropriate**)
10. (1) Small hand mirror
11. (1) Deck of 52 cards
12. (1) Bow Saw with guard
13. (1) Blindfold
14. (2) Gallons of Water
15. (1) 3# Coffee Can with wire handle
16. (1) Nalgene Water Bottle (Or equal, must hold 32 oz. of water – **NO GLASS PLEASE**)
17. (1) Riddle (**Scouting appropriate**)
18. (1) Garbage Bag
19. (1) Patrol First Aid Kit (See Scout Handbook)
20. (1) Set thin board splints (30" long)
21. (1) Set thin board splints (8" long)
22. Assorted cravats/bandages
23. (2) 7' wooden long poles (approx. 2-3" in diameter)
24. (2) twin blankets
25. (1) Song (**Scouting appropriate**)
26. (1) pad of paper and pencil