

Scout's Name: _____

Unit #: _____

Merit Badge	Requirement Number	Complete	Leader Signature/ Date
Example MB	1a (CPR)	X	<i>Scouty McScoutmaster 1/25/22</i>
Archeology	7 (bring work to class)		
Architecture	1a (tour the community)		
Art	6 (visit a museum)		
CAMPING	4b (help plan campout)		
	5e (scoutmaster pack inspection)		
	7b (pack gear)		
	8c&d (prepare and cook a menu)		
	9a (20 days & nights camping)		
	9b (experiences)		
Canoeing	2 (CPR)*		
COMMUNICATION	1 (bring communication log to class)*		
	5 (attend public meeting)		
	7 (Bring project to camp)*		
	8 (serve as master of ceremonies)		
COOKING	4 (cooking at home)		
	5 (camp cooking)*		
	6 (trail and backpacking meals)		
Digital Technology	1 (earn the Cyber Chip)		
EMERGENCY PREP.	1 (First Aid MB)		
	2b&c (emergency chart & discuss with family)		
	6c (community emergency management)		
	8b (emergency pack / family kit prep)		
Energy	1a (find an article, blog, or podcast)		
	4 (energy audit of home)		
	5 (5 examples of energy waste in neighborhood)		
	6 (Prepare pie charts)		
ENV. SCIENCE	3e (endangered species report)		
	4 (Observations, bring report to class)*		
Exploration	8 (go on an expedition)		
FIRST AID	1 (tenderfoot, 2nd Class, & 1st Class First Aid)		
	5 (bring kit)		
	7a (CPR)*		
Inventing	2 (do one of the following)		
	8 (do one of the following)		
LIFESAVING	1a (2nd Class & 1st Class swimming)		
	15 (CPR)*		
Orienteering	7 (orienteering courses)*		
PERSONAL FITNESS	1 (physical & dental exam)		
	6 (fitness test)		
	7&8 (develop & do 12 week program)		
Personal Management	1 (large purchase)		
	2 (personal budget)		
	8 (time management)		
	9 (written project)*		
Photography	1b (Cyber Chip)		
Pioneering	2a (Tenderfoot 4a, 4b & 1st Class 7a,7b,7c)		
Pulp and Paper	7 (do one of the following)*		
Reptile & Amphibian	8 (do one of the following)		
Search and Rescue	6a (interview team)*		
Small-Boat Sailing	1b (CPR)*		
Sports	4 (sport participation)		
	5a (personal training program)		
Sustainability	1 & 2a (water, food, energy)		
	2b, 2c (community, stuff)		
Wilderness Survival	5 (bring kit)		
Woodcarving	2a (earn the Totin' Chip)*		

Special Notes: All WF badges require the BSA swimmers test

* denotes requirements can be met at camp, but can also be done prior

Photocopy this sheet for each merit badge and bring it to your counselor.

Please include any other special notes on the back of this sheet.